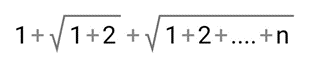
Ex1:

Ex2: 0.1+0.2+…1.8

Ex3: Fibonacci: 1 1 2 3 5 8 13 …

import java.util.Scanner;

public class Caise {

public static void main(String[] args) {

Scanner sc= new Scanner(System.in);

int n=sc.nextInt();

sc.close();

Ex1 p= new Ex1();

p.Mere(n);

p.Pere(n);

System.out.println( p.Mere (n));

System.out.println( p.Pere(n));

}

}

public class Ex1 {

public double Mere (int n) {

double s=0;

double s1=0;

int i;

for (i=1; i<=n ; i++) {

s=s+i;

double prune = Math.sqrt(s);

s1= s1+prune;

}

return s1;

}

public double Pere(int n) {

double s=0;

for (double h = 1; h <= n; h++)

s += h / 10;

return s;

}

}

import java.util.Scanner;

public class Fibonacci {

public static void main(String[] args) {

Scanner in = new Scanner(System.in);

int n = in.nextInt();

in.close();

int a = 0, b = 1;

System.out.print(b);

for(int i = 1; i < n; ++i) {

int temp = b;

b += a;

a = temp;

System.out.print(", ");

System.out.print(b);

}

}

}